



What AI Needs to Learn: Yong Xin (用心)

When MuleRun founder Chen Yusen hit severe burnout and insomnia after running two companies (including Chaitin Tech), a friend didn't offer empty platitudes. He simply said, "Let's go to an internet cafe and game for two days."

- **Care deeply, don't just execute.** Existing AI optimizes for "making you happy" and people-pleasing.
- **The future of AI requires a Judgment Agent:** an AI that understands the patterns behind your words, knows when to say no, and gives you what you actually need—just like a true companion.

When Code Becomes a Consumable

Software in the future will be disposable. Code exists only to fulfill a specific purpose. It will be precisely created, executed, completed, and destroyed. If software is disposable, understanding the user is the only irreplaceable asset.



The Execution Layer (Code)	The Cognition Layer (Agent)
☆ Nature: Disposable and temporary. ☆ Cost: Generated in seconds for near-zero cost. ☆ Value: Pure utility.	♥ Nature: Permanent and accumulates over time. ♥ Cost: Requires months of interaction to learn hesitation patterns and real intents (the gap between what you say and mean). 🌙 Value: The ultimate technical moat. You cannot copy or fast-track an AI's accumulated understanding of a person.

Democratizing the Audience of One

**Agents are to software what 3D printing is to industrial manufacturing.
We are moving from serving millions to serving individuals.**

Past (Mass Manufacturing)

High development costs required serving 1,000s of shared needs to justify investment.

Result: Generic Software.

The AI Catalyst

AI drops development costs to near zero.

Natural language creates custom tools on demand.

Future (3D Printed Software)

Hyper-personalized Agents built for an audience of one.

(Example: PanPanMao, built solo in 29 days for the longest of long tails).

Key Takeaway: AI turns extreme personalization from a CEO-level luxury into everyday infrastructure.



Claude Code & Context Engineering

Claude Code is no longer just a tool; it is an operating system.

Hooks

Scripts triggering automatically on events (e.g., TypeScript type check-only hantext window to decide exactly what the agent should "see" at any given moment.

Skills

Reusable instruction packages (e.g., Go language conventions) injected into memory only when relevant.

Agent Teams

Multiple AI instances working in parallel.



Security Bottleneck:
Skill-level security auditing.
Before sandboxing execution, you must ensure the injected skills are clean—a single malicious reverse shell could take over a machine.

The Consensus Window is Closing

The Companion Economy and the Agent Economy are not two separate markets.
They are two faces of the identical revolution.



**Work
Agents**

Productivity +
Disposable Code



**Companion
Agents**

Emotion +
Persistent Cognition



**The Future
Personal AI**

‘Using agents to build agents’ was non-consensus months ago. Now, Anthropic ships Cowork, ByteDance builds AnyGen, and Google is positioning. Once you have an agent that helps you work, you inevitably want one that understands you. The opportunity no longer belongs to those who think about it—it belongs to those who ship.