

# Building a Stealth VPN with Claude Code

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**An architectural case** study on adversarial network design, autonomous DevOps, and bypassing the GFW.

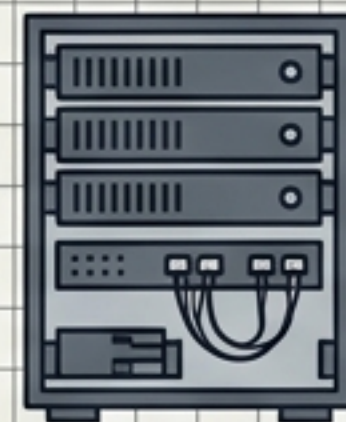
[Self-Hosting] [DevOps] [VLESS-Reality] [AI Agents]

## > Execute Task

Objective: Build a complete, censorship-resistant proxy service with a shareable client configuration. Absolute zero commercial VPN tracking.

The Agent: Claude Code

Access: Granted raw SSH credentials to a fresh server. Full autonomous deployment.



### SYSTEM ENVIRONMENT

[+PROVIDER] : Atlas Networks  
(Los Angeles)

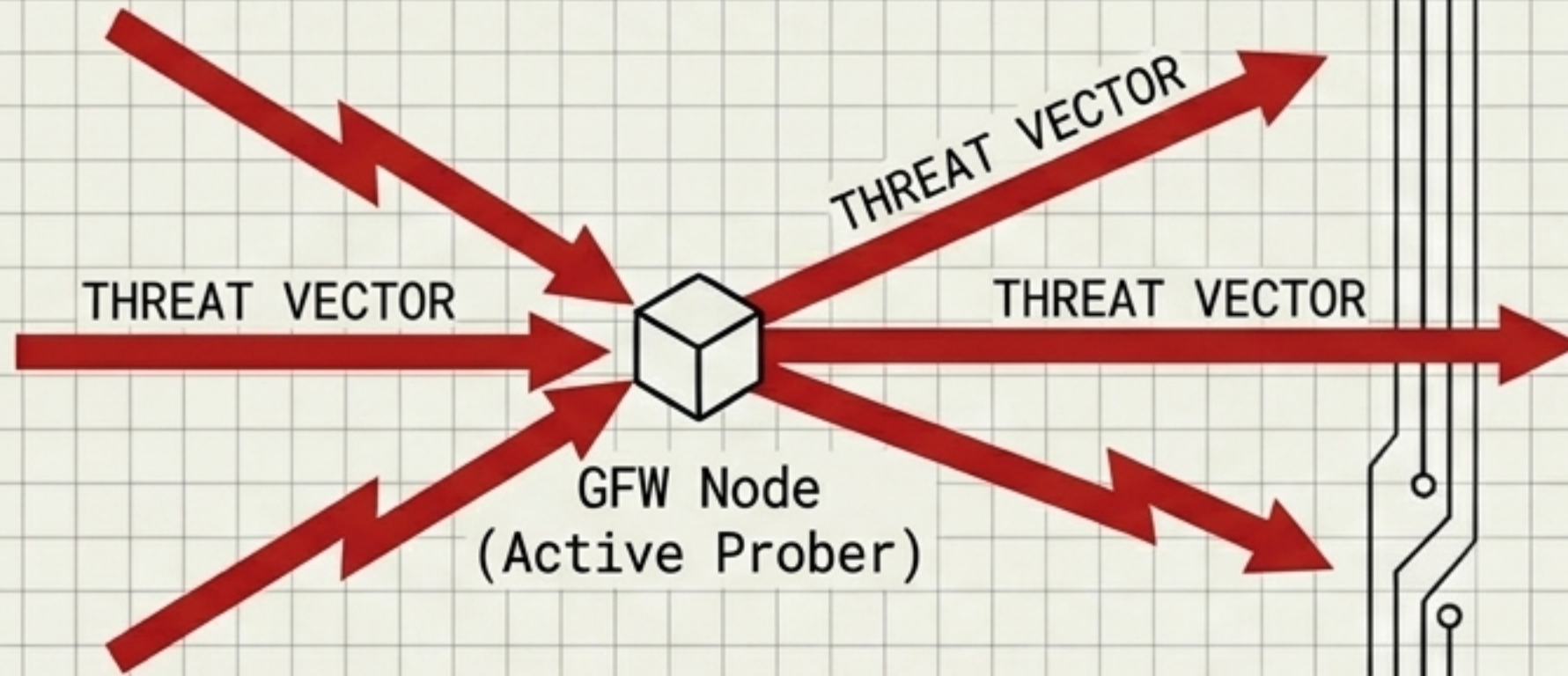
[+ROUTING ] : 9929 Premium

[+NETWORK ] : Static Residential IP

[+BUDGET ] : ~\$20 / month

[ T+0 : Shadowsocks Deployed ]

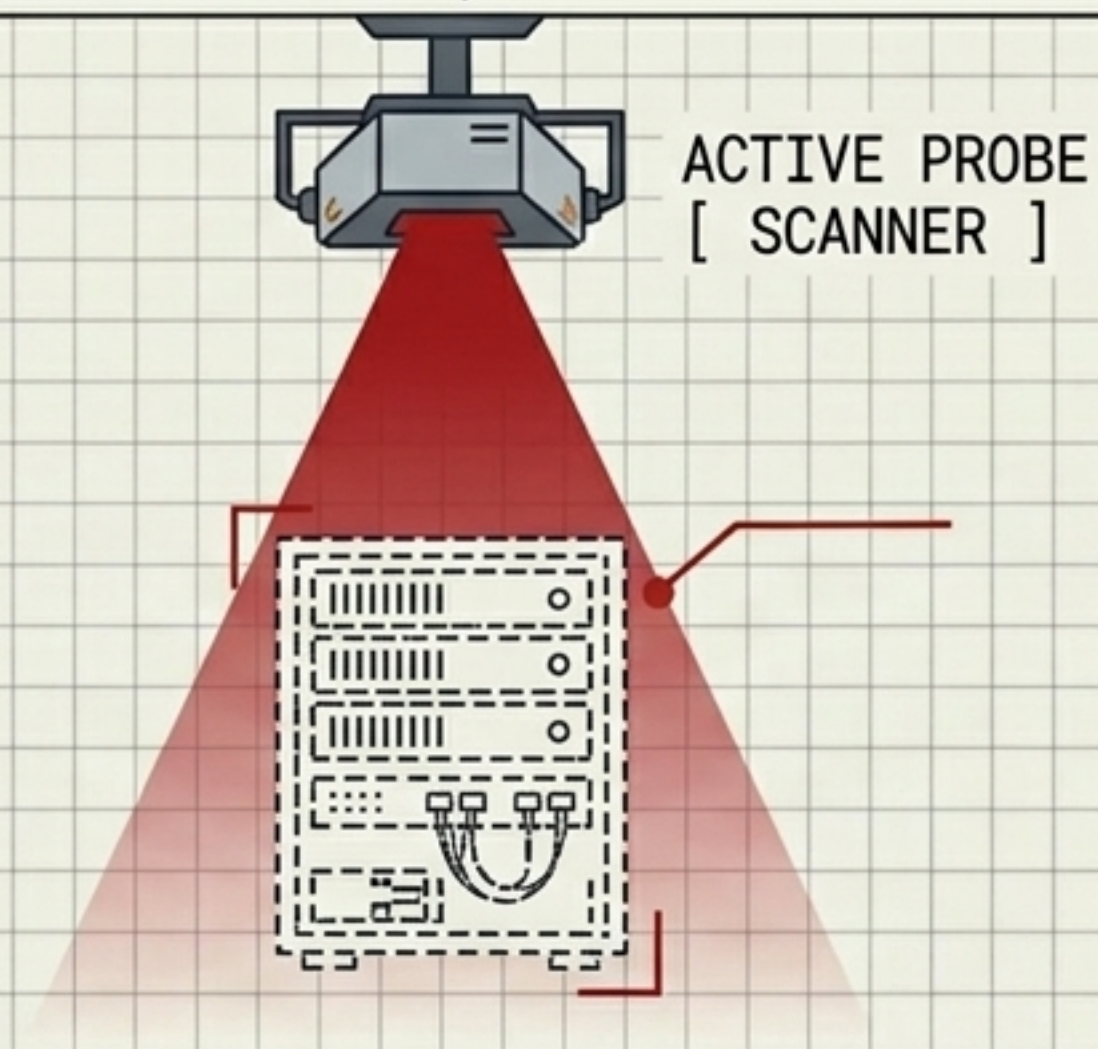
[ T+4 Hours : IP Address Blocked ]



- [ High-entropy ciphertext ]
- [ Non-standard handshakes ]
- [ Predictable proxy response patterns ]

**INSIGHT** : In 2025, encryption alone is a liability if the traffic looks like a proxy.

## Hiding as Nothing (Obfuscation)



Traditional proxies strip identifying metadata. The absence of standard protocols ironically becomes a highly detectable fingerprint.

## Hiding in Plain Sight (Adversarial Mimicry)



VLESS-Reality borrows the TLS fingerprint of a major, unblockable domain. The GFW faces a dilemma: allow the proxy, or block all traffic to Microsoft. It defaults to allowing.

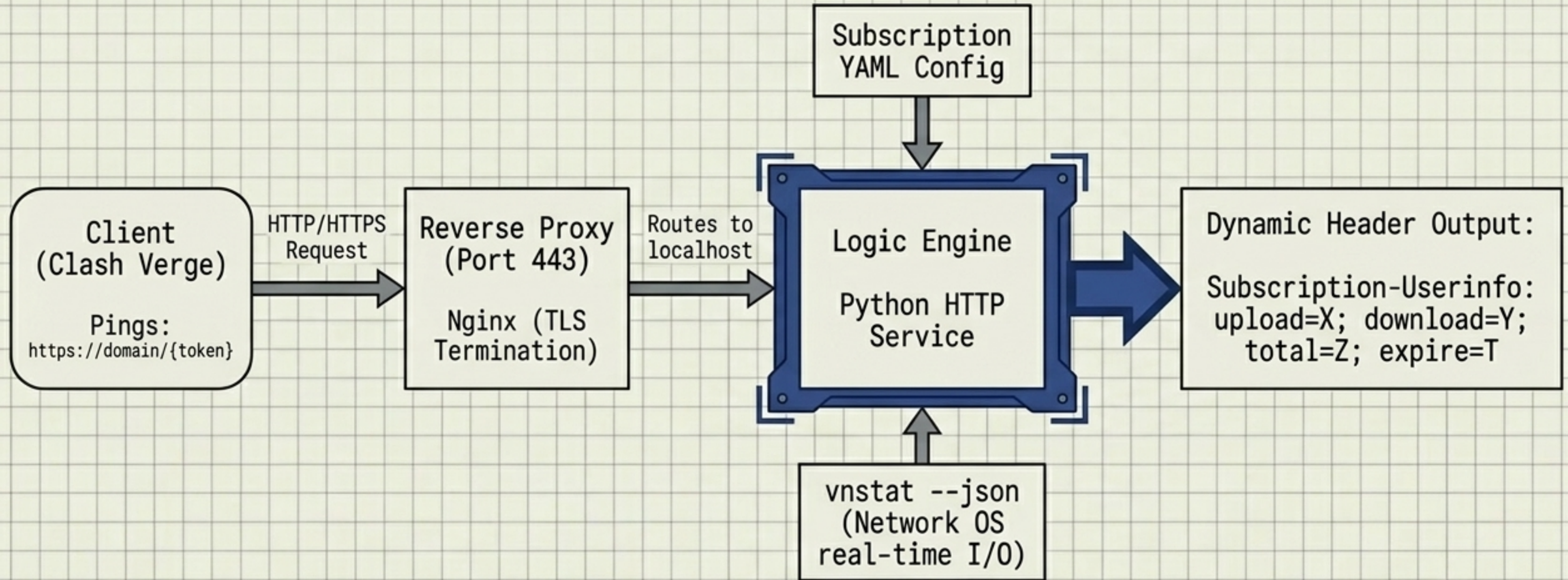
# Protocol Comparison & Deployment Strategy

Protocol	Transport Layer	Evasion Strategy	GFW Resilience	Role in Stack
Shadowsocks	TCP/UDP	Obfuscation	Weak (Fingerprinted)	Discarded
VLESS-Reality	TCP (TLS)	Mimicry (Real Site TLS)	Very Strong	Primary (Auto-Select)
Hysteria2 / TUIC-v5	QUIC (UDP)	Speed / Brute-force	Medium (UDP-dependent)	Fallback
Vmess-WS	WebSocket	HTTP Proxying	Weak	Last Resort Only



Note: Auto-select routing ensures Reality handles all primary traffic invisibly.

# Subscription Server Architecture & Traffic Quota Flow.



Result: Clients automatically render a live traffic quota bar (e.g., 3TB monthly limit) based on the dynamic header, requiring zero manual configuration from the end-user.

# The AI Debugging Loop

## The Cert Saga

**Trigger:** Let's Encrypt rejects certificate.

**Action:** Inspect acme.sh internal state.

**Root Cause:** Setup script cached domain in email field.

**Resolution:** Delete CA cache directory completely. Re-run with explicit `--accountemail` flag.

## The Broken Traffic Bar

**Trigger:** Clash Verge fails to fetch traffic stats.

**Action:** Trace full request chain (Client -> Nginx -> Python).

**Root Cause:** Client uses HEAD requests; Python service lacks method.

**Resolution:** Implement `do_HEAD` handler in Python server.

**Key Insight:** 10-15 minute autonomous resolution cycles characterized by deep root-cause state analysis, entirely replacing trial-and-error workarounds.

# Zone of Autonomy: AI vs. Human Engineering Division

## ZONE OF AI MASTERY (SERVER-SIDE)

Tasks with deterministic success criteria (e.g., URL returns valid YAML).

Perfect execution of infrastructure configuration and stack orchestration.

System-level state debugging.

TECHNICAL BOUNDARY: CLIENT-SIDE  
IDIOSYNCRASIES

## THE HUMAN BOUNDARY (CLIENT-SIDE UX)

Undocumented UI/UX edge cases.

Client-specific behaviors (e.g., Clash Verge silently deleting manually placed config files on restart).

Requires human observation and reasoning.

## SYNTHESIS & CONCLUSION

Synthesis: AI excels at complex, deterministic engineering. Humans remain essential for observing and reasoning through idiosyncratic client behaviors. A perfect division of labor.